## TC55H 2016 Instruction Manual



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## 1. Product Introduction

The TC55H is an upgraded version of the TC55 controller. It can control 4 feeding axis and 1 analog spindle. It is equipped with 16 input ports and 8 output ports, and supports importing files from USB sticks.

## 2. Technical Specifications

Minimum data unit 0.001 mm
Maximum data size $\pm 99999.999 \mathrm{~mm}$
Maximum Speed: $24 \mathrm{~m} / \mathrm{min}$ (pulse is 0.001 mm )
USB Port Importing Programs and Boot Picture
2 ms interpolation cycle
Frequency for Single Axis Linear Interpolation Output Pulse is 400 k
Frequency for Circular Interpolation Output Pulse is 300k
Frequency for Four Axis Linear Interpolation Output Pulse is 350 k
Axis 1-4 (X, Y, Z \& C)
$\mathrm{X}, \mathrm{Y}, \mathrm{Z} \& \mathrm{C}$ axes are suitable for linear interpolation. Only $\mathrm{X} \& \mathrm{Y}$ axes can do circular interpolation.
Electronic Gearing: Numerator : 1-99999, Denominator : 1-99999
USB: For Importing NC Programs and Boot Page Pictures
Optically Isolated I/O ports
Maximum number of Program Lines: 799
Maximum number of Programs: 99
RAM: 128M
External Manual Operations: Motors clockwise and counter clockwise, Start, Pause, Alert, and Stop
Subset of standard G-codes and User Programmable M-codes
On-panel MPG
3.5 inch color LCD, 320*240 pixels

Analog Spindle Output: 0-10v DC
User definable external I/O Switches

## Operation

## 1. Main Interface:



This is the interface display after booting without a boot picture. It shows the coordinates of each axis, Feed rate, Spindle Speed and amount of work pieces. P1000 indicates the program currently running, and 123 means the input method. The AUTO, JOG, PROG, PAR, \& IO, as well as the password interface pages are directly accessible from here.

Feed Speed Rate: The actual feed speed $=$ F*Feed Speed Rate. Press " $\uparrow$ ", then the feed speed rate will gain 1 ; long press " $\uparrow$ ", then the feed speed rate will gain $10 \%$. Press " $\downarrow$ ", then the feed speed rate will lose 1 ; long press " $\downarrow$ ", then the feed speed rate will lose $10 \%$.

Spindle Speed Rate: The actual spindle speed=S*Spindle Speed Rate, $(10 \%-150 \%)$. Press "R", the spindle speed rate will gain 10 ; press " S ", the spindle speed rate will lose 10.

## 2. Auto:

| AUTO |  | File : P1234.txt |  |  | File name |
| :---: | :---: | :---: | :---: | :---: | :---: |
| X |  | 0.000 |  | 0 |  |
| Y |  | 0.000 |  | \% |  |
| Y |  | 0.000 | S | 0 |  |
| 乙 |  | 0.000 |  | \% |  |
| C |  | 0.000 |  |  |  |
| Step | Stop |  |  |  |  |

In Auto Interface, Press the Start Button

to run the current/last-read program.

## $\square$ <br> Press Pause <br> to Stop.

## 2. 1 Step:

A Positive display means the program will run continuous Automatic Operation. A Negative display means it will operate line by line, and the next line will be executed each time the Start button is pressed.

## 3. JOG:



- Press $\mathrm{X}, \mathrm{Y}, \mathrm{Z}$ or C to choose the desired axis.
- Press the S Button to increase the programmed Feed Rate, and the N Button to decrease. $(10 \%-150 \%)$
- Press the R Button to increase programmed spindle speed, and the S Button to decrease. ( $10 \%-150 \%$ )
- Press Shift to select the output port, and press Enter to toggle ON or OFF.
- Press $\leftarrow$ and $\rightarrow$ for continuous selected Axes movement.
- Press $\leftarrow$ and $\rightarrow$ for step jogging, define the jog distance in the PAR-Control-Jog+Distance parameter. Define the jog speed in PAR-Speed-Jog.


### 3.1 Speed:

Negative display means manual high speed(PAR-Speed-Man Hspd), and Positive display means manual low $\operatorname{speed}(\boldsymbol{P A R}$-Speed-Man Lspd$)$. Press $\leftarrow$ and $\rightarrow$ for continuous motor rotation.

### 3.2 Jog:

Press $\leftarrow$ and $\rightarrow$ for step jogging, define the jog distance in the PAR-Control-Jog+Distance parameter. Define the jog speed in PAR-Speed-Jog.

### 3.3 Program Zero:

Pressing this key will command the all axis to go back to reference point(Par-Control) at high speed, as defined in Par-Speed.

### 3.4 Output:

Press 1-8 to control the status of each output port.

### 3.4 MPG:

Press MPG, then move the wheel up, and the selected axis will incrementally move in the Positive direction. Move the wheel down, and the chosen axis will move in the Negative direction. Press X10X100 to change the cardinal increment number which shown on the top of the screen.

| Status | Cardinal Number |
| :---: | :---: |
| X1 | 0.001 mm |
| X10 | 0.01 mm |
| X100 | 0.1 mm |

## 4. PAR:

### 4.1 Ctrl:

Control parameters setting area. Long press $\uparrow$ and $\downarrow$ to change page.

- Language: English or Chinese
- X/Y/Z/C Numerator: Electronic gearing ratio (1-99999)
- $\mathbf{X} / \mathbf{Y} / \mathbf{Z} / \mathbf{C}$ Denominator: Electronic gearing ratio(1-99999)
- $\mathbf{X} / \mathbf{Y} / \mathbf{Z} / \mathbf{C}$ Reference: In manual operation, long press $\mathrm{X} / \mathrm{Y} / \mathrm{Z} / \mathrm{C}$ to clear the coordinates and show this value; or in machine zero, after hit the switch, it will show this value.
- $\mathbf{X} / \mathbf{Y} / \mathbf{Z} / \mathbf{C} \mathbf{G a p}(\mathbf{u m})$ : Backlash to make it more precise
- X/Y/Z/C Zero Start: [off] means the axis will not go home automatically after booting; [on] means the axis will go home automatically after booting
- Speed+Time(ms): Time for motor to reach full $\mathbf{F}$ speed.
- Jog+Distance: Jogging Increment in Manual Mode. Jog distance depends on electronic gearing ratio.


### 4.1.1 Setting of the Electronic Gearing Ratio:

Setting data of the electronic gearing ratio is usually different for different machines. Different axes of the same machine can be set based on different units. (For example, Axis A can be set as mm of movement, Axis B can be set as angles, and Axis C can be set as rotations.)

How to determine the Numerator and Denominator of the electronic gearing ratio:
Number of Pulses for the motor to turn one complete rotation in the same direction: $(=\boldsymbol{N})$
Distance the axis moves when the motor turns one complete rotation in the same direction (in $\mu \mathrm{m}=\boldsymbol{D}$ )
(Numerator and Denominator must both be integers between 1 and 99999.)

## Example 1/: Screw Transmission.

Stepper motor is 800 ppr , or servo motor is 800 pulses per complete 360 Degree rotation. ( $=\boldsymbol{N}$ )
Lead Screw / Ball Screw pitch is $0.2 \mathrm{~mm}(=\boldsymbol{P}$ [ * $\mathbf{1 0 0 0}$ ])
Reduction ratio is 1:1. $(=\boldsymbol{R})$

## Formula: Gearing Ratio $=\boldsymbol{N} /(\boldsymbol{P} * \boldsymbol{R})$

Then for $\boldsymbol{N}=800 \quad \boldsymbol{P}=(0.2 * 1000), \quad \boldsymbol{R}=1: 1$.
$800 /(0.2 * 1000 * 1)=4 / 1$

## Example 2/: Rack and Pinion.

Stepper motor is 6000 ppr , or servo motor is 6000 pulses per complete 360 Degree rotation. ( $=\boldsymbol{N}$ )
Pinion Gear has 20 teeth. $(=\boldsymbol{G})$ Module $(=\mathbf{M})$ is 2
$D=N / G^{*} M^{*} \pi * 1000$, given that $D=6000 / 20 * 2 * 3.1415926535898 * 1000 \rightarrow \quad D=107 / 2241$

## Example 3/: Rotary Angle

Stepper motor is 5000 ppr , or servo motor is 5000 pulses per complete 360 Degree rotation. ( $=\boldsymbol{N}$ )
Reduction ratio of gearbox is 1:30. $(=\boldsymbol{R})$
Then: Angle $\boldsymbol{A}=\boldsymbol{N} * \boldsymbol{R} /(360 * 1000)$
Therefore $\boldsymbol{A}=5000 * 30 / 360 * 1000 \rightarrow \boldsymbol{A}=150000 / 360000=15 / 36$

### 4.2 Speed:

- SHspd: The highest speed of the spindle when analog voltage is 10 V .
- Syn_Hspd(mm/min): Highest speed synthesized by Axis X, Y, Z and C.
- StartSpd(mm/min): Speed during Speed+Time
- Man Hspd: Manual high speed
- Man Lspd: Manual low speed
- Jog Spd: Jog Speed
- BZHSpd: Go home at high speed.
- BZLSpd: Go home first at high speed, through zero switch, and move back at low speed. Finally slider will stop on the switch.
- BMZ Mode: Two modes to go home, through switch or not. $0=$ Through switch: slider will stop on switch. (1) = Not through switch: Slider will stop before the switch.


### 4.3 Factory Value:

- Please Press enter to restore factory value


### 4.4 User:

User Code: 123456

- Users have to $\log$ in before changing parameters and setting I/O.


### 4.5 Password:

- Reset the customer code.


## 5. IO:

This function enables the users( $\log$ in) to set the I/O ports for various kinds of tasks.

### 5.1 System

This function unable user to set various kind of switch easily. Define the I/O port according following form. Press I/O key on the panel to enter this interface.

| Functions | Interpretation | Methods |
| :--- | :--- | :--- |
| X Axis Lim + | X axis Positive limit setting | External switches are required to for |
| X Axis Lim- | X axis Negative limit setting | external controls. External switches are |
| Y Axis Lim + | Y axis Positive limit setting | initially set as Normally Open. Press Shift |
| Y Axis Lim- | Y axis Negative limit setting | to change off into on, and also Shift to |
| Z Axis Lim + | Z axis Positive limit setting | choose N/O $-\mathbf{N} / \mathbf{C}$. (Normally Open / |


| Z Axis Lim- | Z axis Negative limit setting | Closed). Then select the desired I/O Port |
| :--- | :--- | :--- | :--- | :--- |
| number in the blank. |  |  |
| C Axis Lim+ + | C axis Positive limit setting | Note: For safety reasons, Limit and |
| Emergency Stop inputs are usually set as |  |  |
| C Axis Lim- | C axis Negative limit setting | N/C. (Normally Closed) |

### 5.2 Jog

This function is normally used in manual adjusting parameters of machine to reach a optimal situation.

| Functions | Interpretation | Methods |
| :---: | :---: | :---: |
| X HSup | X axis high speed up | Choose on or off Choose N(Negative) |
| X HSdown | X axis high speed down | P(Positive) |
| X LSup | X axis low speed up |  |
| X LSdown | X axis low speed down |  |
| Y HSup | Y axis high speed up |  |
| Y HSdown | Y axis high speed down |  |
| Y LSup | Y axis low speed up |  |
| Y LSdown | Y axis low speed down |  |
| Z HSup | Z axis high speed up |  |
| Z HSdown | Z axis high speed down |  |
| Z LSup | Z axis low speed up |  |


| Z LSdown | Z axis low speed down |
| :--- | :--- |
| C HSup | C axis high speed up |
| C HSdown | C axis high speed down |
| C LSup | C axis low speed up |
| C LSdown | C axis low speed down |
| X ZeroSt | X axis Machine zero external manual switch |
| Y ZeroSt | Y axis Machine zero external manual switch |
| Z ZeroSt | Z axis Machine zero external manual switch |
| C ZeroSt | C axis Machine zero external manual switch |
| Prog Zero | All axis go back to reference point |

### 5.3 Outputs:

Use this interface to define the operation of Output Ports 1 to 8 . You can then use these in your programs. If you want an output port to open and close, then you will need to set two M value. For example, you should set M51: Output 1 on as output 1 open, then you should set M52:Output 1 off as output 2 close.

M03-M04 is for spindle direction C/W or CCW.

### 5.4 Input Detect:

This interface is to detect the signal of the 16 input ports, 0 means off and 1 means on.

### 5.5 Output Detect:

This interface is to detect the 8 output ports, 0 means off and 1 means on. Use Shift to turn on or off.

## 6. USB:

- Boot Picture Names : ****.bmp : (320*240 Pixels only, 24 bit color bmp)
- Program Name: ${ }^{* * * *}$. TXT or ${ }^{* * * *}$. txt

Note: Please follow the naming format strictly, or the controller will not be able to read the file.

## Programming

## 1. Introduction

### 1.1 Code Explanation

(* Some Code may mean something different in a different place.)

| Code | Number Range | Meaning |
| :--- | :--- | :--- |
| N | $0 \sim 9999$ | Sub program name |
| N | $0 \sim 99999$ | Main Program Name |
| G | $0 \sim 99$ | G code |
| X | $+0.001 \sim$ | X axis |
| Y | +99999.999 | Y axis |
| Y | $(\mathrm{mm})$ | Z axis |
| Z |  | C axis |
| C | $+0.001 \sim$ | Radius |
| R | +99999.999 mm |  |
| K | $0.001 \sim 99999.999 \mathrm{~s}$ | Delay Time in Seconds |
| F | $0 \sim 99999$ | Feed Rate |
| S | $0 \sim 99999 \mathrm{r} / \mathrm{min}$ | Spindle Speed |
| M | $00 \sim 99$ | M code |

## 2. G-Code

Non Modal G-Code: Valid only in the active Program Line.
Modal G-Code: Remains valid until another G code of the same Group is used.

| G-Code | Modal | Format | Function |
| :---: | :---: | :---: | :---: |
| G00 | Modal | G00 X_Y_Z_C_ | Rapid Positioning |
| G01 |  | G01 X_Y_Z_C_F_ | Linear Interpolation |
| G02 |  | G02/G03 X_Y_R_F_ | Clockwise Interpolation |
| G03 |  |  | Counter Clockwise Interpolation |
| G04 | Non-Modal | G04 Kxxxxx.xxx | Delay Time: $\mathrm{K}=$ Seconds |
| G20 | Non-Modal | G20 Nxxxx.xxx <br> Numbers after $\mathrm{N}=$ Sub-program name, followed by number of times to repeat. | Sub-program Call |
| G22 | Non-Modal | G22 Nxxxx <br> Numbers after N : subprogram name | Subprogram Start |


| G24 | Non-Modal | G24 <br> Note: G22 and G24 must be used in <br> pairs | Subprogram End |
| :--- | :--- | :--- | :--- |
| G25 | Non-Modal | G25 Nxxxxx | Skip to line Nxxxxx |
| G90 | Modal | G90 | Absolute Programming |
| G91 |  | Incremental Programming |  |
| G92 | Non-Modal | G92 X_Y_Z_C_ | Set Active Coordinates |
| G60 | Non-Modal | G60 | Accurate Path Mode(Defaulted) |
| G64 | Non-Modal | G64 | Consecutive Path Mode |
| G74 | Non-Modal | G74 X_Y_Z_C_ | Go home |

### 2.1 G00-Rapid Positioning:

Format: $\mathbf{G 0 0} X_{-} Y_{-} Z_{-} \mathbf{C}_{-}$
Note: Set the maximum axis speed in Parameters-Speed.
Example.: Move the Tool from A to B at the maximum rapid rate.


## Absolute Programming:

N001 G90
N002 G00 X80 Y138
or
N001 G90 G00 X80 Y138
Incremental Programming:
N001 G91
N002 G00 X40 Y46
or
N001 G91 G00 X40 Y46

### 2.2 G01 - Linear Interpolation:

Format: G01 X_Y_Z_C_F_
(Note: If a Feed Rate is not set, the axis will move at the Starting Speed, as set in Parameters-Speed.)

Example:

Absolute Programming:


N001 G90

| N002 G00 X80 Y126 | $A \rightarrow B$ |  |
| :--- | :--- | :--- |
| N003 G01 X120 Y84 F500 | $B \rightarrow C$ |  |
| N004 $\quad$ X160 | $C \rightarrow D$ |  |
| N005 | Y126 | $D \rightarrow E$ |
| N006 | X200 Y84 | $E \rightarrow F$ |

Incremental Programming:

## N001 G91

| N002 G00 X40 Y84 | $\mathrm{A} \rightarrow \mathrm{B}$ |  |
| :--- | :--- | :--- |
| N003 G01 X40 Y-42 F500 | $\mathrm{B} \rightarrow \mathrm{C}$ |  |
| N004 $\quad$ X40 | $\mathrm{C} \rightarrow \mathrm{D}$ |  |
| N005 | Y42 | $\mathrm{D} \rightarrow \mathrm{E}$ |
| N006 | X40 Y-42 | $\mathrm{E} \rightarrow \mathrm{F}$ |

### 2.3 G02-Clock-wise Interpolation:

Format: $\mathbf{G 0 2} \mathbf{X} \_\mathbf{Y}_{-} \mathbf{R}_{-} \mathbf{F}_{-}$
Note:
(1) $\mathbf{F}$ is the speed
(2) A Full Circle cannot be machined in a one line operation. Split into semi-circles(2 program lines).
(3) $\mathbf{R}$ is the radius, " $+\mathbf{R}$ " used when the arc is $<180^{\circ}$, " $\mathbf{R}$ " is used when the arc is $>180^{\circ}$.
(4) The distance between starting point and end point has to be less than $2 * \mathbf{R}$, otherwise it will not run. Example:


Absolute Programming:
N001 G90
N002 G02 X30 Y20 R15 F800 A $\rightarrow$ B
N003 G00 X10 Y50
$B \rightarrow C$
Incremental Programming:
N001 G91
N002 G02 X20 Y10 R15 F800 A $\rightarrow$ B
N003 G00 X-20 Y30
$B \rightarrow C$

### 2.4 G03-Counter-Clockwise Interpolation:

Format: $\mathbf{G 0 3} \mathbf{X}_{-} \mathbf{Y}_{-} \mathbf{R}_{-} \mathbf{F}_{-}$
Note:
(1) $\mathbf{F}$ is the speed
(2) A Full Circle cannot be machined in a one line operation. Split into semi-circles(2 program lines).
(3) $\mathbf{R}$ is the radius, " $+\mathbf{R}$ " used when the arc is $<180^{\circ}$, " $\mathbf{R}$ " is used when the arc is $>180^{\circ}$.
(4) The distance between starting point and end point has to be less than $2 * \mathbf{R}$, otherwise it will not run. Example:


Absolute Programming:
N001 G90
N002 G03 X20 Y30 R15 F800 A $\rightarrow$ B
N003 G00 X50 Y10 $B \rightarrow C$

Incremental Programming:
N001 G91

| N002 G03 X10 Y20 R15 F800 | $\mathrm{A} \rightarrow \mathrm{B}$ |
| :--- | :--- |
| N003 G00 X30 Y-20 | $\mathrm{B} \rightarrow \mathrm{C}$ |

### 2.5 G04 - Delay Time:

Format: G04 Kxxxxx.xxx
Note: 0.001~99999.999s
Example: G04 K5 Delays further program execution by 5.0 Seconds.

### 2.6 G20 - Subprogram Call:

Format: G20 Nxxxx.xxx
Note:
(1) xxxx means subprogram name, xxx means repeat times.
(2) Repeat time: 1~999
(3) If repeat time is 0 or not filled, G20 will repeat once only.

Example:

N010 G20 N234.10
N100 G22 N234
N101 G91
N102 G01 X10 Y10 F500
N103 G24

Call the Sub-program named 234, and repeat it 10 times.
Start of Sub-program 234
Incremental Programming
Linear Interpolation
Subprogram End

### 2.7 G25-Skip:

Format: G25 Nxxxxx
Note: number after N means the line skip to Ex:

N001 G00 X10 Y10
N002 G01 X800 Y300 F1500
N003 G25 N001

Rapid Positioning
Linear Interpolation
Skip to N001

### 2.8 G92 - Pre-Set Coordinates:

Format: G92 X_ Y_Z_C_
Note: Set specified location as new reference coordinates.
(G92 Can be used to set the machine coordinates for different job lengths or tool offsets.)

### 2.9 G60- Accurate Path Mode(Defaulted)

G60 has to occupy a single program line to be functioned. It stays between two program lines. After the line before G60 is operated, the speed will become StartSpd. Then it will change into the speed of the program line after G64.

### 2.10 G64- Consecutive Path Mode

G64 has to occupy a single program line to be functioned. It stays between two program lines. After the line before G60 is operated, the speed will become speed of the program line after G64.

### 2.11 G74- Go Home

G74 X_ Y_ Z_C_ , the value after X,Y,Z and C is the coordinates shown after hitting the switch.

## 3. M-Codes:

M Codes are used for machine control Auxiliary outputs.

| Code | Functions |
| :--- | :--- |
| M02 | Program End |
| M03 | Rotate Spindle Clockwise |
| M04 | Rotate Spindle Counter-clockwise |
| M05 | Spindle Stop |
| M47 | Work pieces clear 0 |
| M48 | Work pieces gain 1 |
| M51~M66 | Open or Close corresponding output port. (As defined in <br> Parameters) |

Example:
(1) Select PAR-Output.
(2) Select Output $\boldsymbol{1}$ for M51.
(3) Press Enter to turn the port from "Off" to "On".
(4) Press ESC, then press Enter to save your changes.
(5) Press PROG, then NEW, type in a New Program Name, then press ENTER to begin editing;

N001 S200 M03 Rotate Spindle clockwise at 200 r/min.
N002 G04 K5 Delay for 5.0 Seconds
N003 G01 X100 Y100 F1500 Linear Interpolation
N004 S300 M04 Rotate Spindle counter-clockwise at $300 \mathrm{r} / \mathrm{min}$.
N005 G04 K5 Delay for 5.0 Seconds

| N006 G01 X50 F1500 | Linear Interpolation |
| :--- | :--- |
| N007 M05 | Spindle stop |
| N008 M51 | Activate Output Port \#1 |
| N009 M02 | Program End |

(6) After editing, press Save, then press Auto and Start to run.

## 4. Spindle:

The $\mathbf{S}$ code is used to control the speed of the Main Spindle. The TC55H controller uses analog voltage between 0 and 10 V DC to control the spindle speed.
(Note: Any programmed $\mathbf{S}$ code will not be retained in memory after power off.)
Example: N001 S1000 M03
Spindle will rotate clockwise at $1000 \mathrm{r} / \mathrm{min}$.

## Connection Diagram

## 1. TC55H Rear View:



## 2. Wiring Instruction

| $\mathrm{Xp}+$ | X axis pulse positive output |
| :--- | :--- |
| $\mathrm{Xp}-$ | X axis pulse negative output |
| $\mathrm{Xd}+$ | X axis direction positive output |
| $\mathrm{Xd}-$ | X axis direction negative output |
| $\mathrm{Yp}+$ | Y axis pulse positive output |
| $\mathrm{Yp}-$ | Y axis pulse negative output |


| $\mathrm{Yd}+$ | Y axis direction positive output |
| :--- | :--- |
| $\mathrm{Yd}-$ | Y axis direction negative output |
| $\mathrm{Zp}+$ | Z axis pulse positive output |
| $\mathrm{Zp}-$ | Z axis pulse negative output |
| $\mathrm{Zd}+$ | Z axis direction positive output |
| Zd- | Z axis direction negative output |
| Cp+ | C axis pulse positive output |
| Cp - | C axis pulse negative output |
| Cd+ | C axis direction positive output |
| Cd- | C axis direction negative output |
| $01 \sim 08$ (Output) | Output Ports $01-08$, Active Low. Connect through the coil of a Relay, |
| Solenoid, Lamp, or similar load to +24 V. |  |
| $01 \sim 16$ (Input) | Activated by connecting to 0V via Relay Contacts or a Switch |
| AGND | Analog Spindle Output 0 V |
| AO+ | Analog Spindle Output. 0 to +10 V DC |
| 24 V | System Power Supply Input Positive (+24V DC) |
| 24 G | System Power Supply 0 V |
| V | I/O Power Positive (Connect to +24 V Supply via a fuse) |
| G | I/O Power 0V |

## 3. Connections:




